

CLICK-MATCH:

A challenging collection of tracking and matching screens with real speech for the very young. Exercises include matching stationary objects to their moving partners and matching words to objects. Over 400 screens in 14 categories. Includes Click-Match nouns and Click-Match verbs. Ages 4 – 6 / older second language / special needs.

The activities are self-correcting and may be used for individual or group activities with minimum teacher supervision. Children should be encouraged to click the mouse on the various buttons and on text and images with speech support.

INSTRUCTIONS:

1. Left click on an image on the menu page to enter the first page of the chosen category.
2. Click on the sound icon to turn the music off.
3. Click on the house icon to return to the menu page.
4. Click on the open door icon to exit the program.
5. Drag and drop the central object onto its matching partner, or left click on the matching partner.
6. Right click or press the space bar to freeze the moving images.

THE SCREENS:

Choose from 4 exercises – Click-Match 1, Click-Match 2, Click-Match 3 and Click-Match Verbs, each of which has images from fourteen categories

THE EXERCISES:

CLICK-MATCH 1:

Drag and drop the central object onto its matching partner, or left click on the matching partner to activate the response and advance to the next screen. Right click or press the space bar to freeze the moving images.

There is no text in this exercise. The correct response opens a screen showing the appropriate image whilst the name of the image is spoken. The exercise is self-correcting and incorrect images are deleted.

CLICK-MATCH 2:

This is similar to exercise 1, Drag and drop the central object onto its matching partner, or left click on the matching partner to activate the response and advance to the next screen. Right click or press the space bar to freeze the moving images.

There is text in this exercise. The correct response opens a screen showing the appropriate image whilst the name of the image is shown and spoken. The exercise is self-correcting and incorrect images are deleted.

CLICK – MATCH 3:

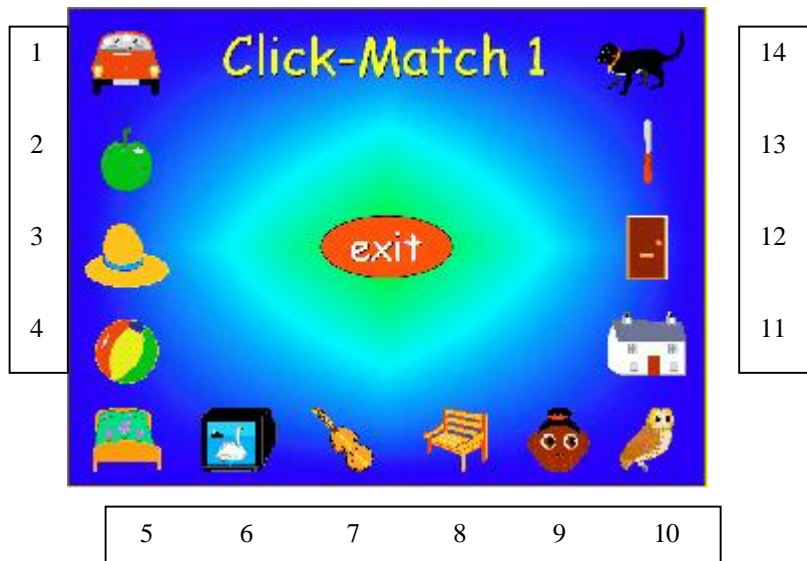
This is similar to exercises 1 and 2, Drag and drop the central word onto its matching image, or left click on the matching partner to activate the response and advance to the next screen. Right click or press the space bar to freeze the moving images.

CLICK – MATCH VERBS:

Exercise 1: Match the verb to the correct image e.g. the word eat and an apple image. Drag and drop the central object onto its matching partner, or left click on the matching partner to activate the response and advance to the next screen. Right click or press the space bar to freeze the moving images.

Exercise 2: Match two images involving the same verb e.g. two things that we wear. Drag and drop the central object onto its matching partner, or left click on the matching partner to activate the response and advance to the next screen. Right click or press the space bar to freeze the moving images.

THE CATEGORIES:



1. TRANSPORT:

The images to be matched include - aeroplane, ambulance, bike, boat, bus, car, helicopter, lorry, motor bike, scooter, ship, tractor, train, van and yacht.

2. FOODS: The images to be matched include - apple, bread, cake, chips, egg, ice cream, jelly, milk, orange, pizza, pop, sausages.

3. CLOTHES: The images to be matched include - cap, dress, glove, hat, jacket, jumper, scarf, shirt, shoe, skirt, sock, trousers.

4. TOYS: The images to be matched include - ball, bat, blocks, doll, frisbee, jigsaw, kite, racket, robot, see-saw, slide, swing, teddy, trolley, yo-yo.

5. FURNITURE: The images to be matched include - bed, cabinet, chair, cot, desk, drawers, dresser, sofa, stool, table, toy box, wardrobe.

6. ELECTRICAL: The images to be matched include - clock, computer, cooker, fridge, kettle, lamp, microwave, radio, torch, telephone, television, video.

7. MUSICAL: The images to be matched include - drum guitar, trumpet, violin, xylophone.

10. BIRDS: The images to be matched include - duck, hen, ostrich, owl, robin, swan.

11. BUILDINGS: The images to be matched include - factory, flats, house, lighthouse, tower.

12. HOUSE PARTS: The images to be matched include - chimney, door, roof, wall, window.

13. CROCKERY AND CUTLERY: The images to be matched include - bowl, cup, fork, jug, knife, plate, spoon, teapot.

14. ANIMALS: The images to be matched include - cat, cow, deer, dog, elephant, fish, fox, frog, giraffe, horse, kangaroo, lion, mole, mouse, pig, rabbit, sheep, snake, zebra.

THE PACK AND THE CURRICULUM:

The pack is designed to encourage young children to speak, listen, understand and respond to others and to take part in group discussions within the familiar context of everyday objects. It is also designed to help children recognise familiar words.

THE GRAPHICS:

The graphics used are simple purpose made vector drawings for three reasons:

- a) they are child friendly and easy to recognize.
- b) they support the program without being a distraction in themselves.
- c) they require less memory than more sophisticated graphics / illustrations.

INCLUSION:

Generally speaking, the screens are uncluttered with little visible text. This reduces the amount of initial explanation / signing required on introducing the screens to pupils with hearing problems.

The high graphic content of the screens helps to overcome language barriers, making the pack suitable for mainstream, special needs or second language pupils.

Non-readers may click on the text or graphics to hear the words spoken.

The self correcting aspect of the program is very gentle with nothing to draw attention to children who find it difficult to grasp the concepts involved. They may proceed by trial and error at their own pace.

The activities have a 'drag and drop' option and are suitable for touch screens.

INTERACTIVE WHITEBOARDS:

The screens in this pack have been redesigned for more efficient use with Interactive Whiteboards and are ideal for individual or group work and whole class teaching.

INSTALLATION:

The pack self installs. Insert the CD in the CD drive and follow the instructions on the screen.

TECHNICAL SUPPORT:

Please contact Clic on Tel: 01248 671093; Fax: 01248 679295 or e-mail: info@clisoft.co.uk if you have any problems with the content of this program.

PRICE AND LICENCE:

Prices and licences are subject to change without warning. Please check the details on our web site before ordering.

FURTHER INFORMATION:

Screens by Thomas Perry: Graphics by GAYNOR PERRY: Music by ANDY PIERCE:
CLIC, BWTHYN Y GLYN, NANT Y GARTH, Y FELINHELI, GWYNEDD. LL56 4QB
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